Whispers Torrent Download [pack]



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About This Game

Whispers is a first-person horror game. You play the role as a caretaker of a house out in the country. You have to keep an eye on the house for your friend. The house is located somewhere in a field away from the city. He left instructions for you to follow. Nothing complicated, just take the premise and keep the house clean. Whatever's wrong with the house is something you will find out...

Gameplay Features
-Interactive gameplay
-Modern graphics
-Stunning sounds, jumpscares, and an atmospheric ambience
-Puzzles for you to solve all around

Title: Whispers

Genre: Action, Adventure, Indie

Developer: Peace Publisher: Peace

Release Date: 29 Jul, 2016

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Minimum:

OS: Windows XP / Vista / 7 - Attention: Windows 8,10 may contain errors

Processor: Pentium® 4 2,0 ΓΓμ or Athlon® XP 2,0 ΓΓμ

Memory: 2 GB RAM

Graphics: Nvidia GeForce 6200 or ATI Radeon 9600

DirectX: Version 9.0

Storage: 1 GB available space

Sound Card: DirectX 9 compatible

English, Russian







Crashes every 5 min. Well done when I was able to play, actually kind of enjoyed it, but crashed so much that I give up.. Not for everyone, but I enjoyed it. I can't really explain why. Sort of a raw experience, and there were certainly some genuinely creepy moments.. Yea so, Not my first Russian indie Horror game, but not the worst either:)

I kinda like this one, i dont know if its cause i got spooked twice :)

If you are Horror fan, id recommend this, but id also remind you its still just a cheap indie Horror game, but not one of the worst:)

Heres a Quick gameplay of the first part of the game.

https:\/\voutu.be\/Dy9\vonxIFTg. Game would not stop crashing every 5 minutes. Shame as it was just starting to get spooky. crashes so much. Crashes all the time, fully glitchy, un playable why does steam allow these kind of games, trash. This actually doesn't happen to me very often, but this game crashed so much that I couldn't get very far at all.

What I was able to play wasn't terrible....but it really wasn't good either. I got it for \$3(40% off) and I really wish that I had only paid \$0.99 or less. Absolutely not worth the full price tag.

You might be asking yoursef: Why doesn't she just refund then?!

Because I don't believe in refunding games. I want the devs to keep my money and put it towards making better games\/improving the ones they have based on the feedback that folks have given them. Although a few devs would simply take the money and make more crap(I'm looking at you Digital Homicide).

That being said, if I were much younger(think pre-teen) and this game didn't crash so much, I would probably give it two snaps and a clap!

Since I'm an adult who has had years to refine my tastes in spoops, this is unplayable and unacceptable in its current state. Hopefully some patching happens and I can change my review. I would have loved this game. It looks and sounds amazing, the controls are smooth, the atmosphere has just the right build from eere to just plain frightening. The puzzles were a bit too easy, but that doesn't bother me much. There reason I say would have enjoyed is because of the crashing. Constant crashing. Seriously the crash rate of this game is something Bethesda can only aspire to. I wish I could have finished it but crashing every five minutes just wasn't worth it. It took away from the experience and made a 45min - hour game take 3 hours. If the developer fixes the issues I will recoment this game, but until then it's not worth your time. The game is very tense ans the shockers are great.

But I can't recommend it though. It crashes all the time and should be patched. I really would like to give a thumbs up, but the crashes are too annoying.

It sounded like a good game to me, and cheap too, but then came the crashes. I cannot keep this game open for more than 5 minutes, or it will crash. If you mean to finish this game be sure to save often.. dont buy if you dont like\u2665\u26

This is a pretty competent game made in FPSC, it isn't fantastic but it does have nice environments (for FPSC games) with half decent lighting & audio cues that make sense contextually.

My main problem (which might be FPSC's problem & not this title is that in half an hour of game time, the game crashed 5 times. When I was able to play, there are several combat sections where you are forced to go & collect ammo to progress & out of the 6 times I picked up ammo, 3 of those times caused the gun to disappear & so I was killed by the shadow creature thing & had to reload; the sprint doesn't seem to be quick enough to move round the enemy so glitches have stopped me from finishing twice now & then it crashed again.

It also has the usual 'horror game on Steam' things like a couple of notes not being translated into english, you do mostly collect keys, pretty sure there was a jumpscare that triggers without the player having to face towards it; but they bothered to animated the monster, so that puts it above some of the other ones I've played.

I'm not refunding it, I'm not recomending it, I'm pretty sure I'm seconds from finishing it in under half an hour, if it hadn't crashed ever then it'd probably be a 15-20 minutes game (unless I'm wrong & leaving in your car isn't the end).

There isn't much to it, but out of the probably 15 games I've played that are made in FPSC, this is the one that has left me feeling less cheated.

I hope you patch the things, have my \$5aud.. Booo!!! AHHHH!! *Runs Away!* This game starts out creepy and stays creepy. Im going around every corner waiting for something to get me... This game keeps you on the edge waiting for something to happen. I actually try to look around corner in real life before the character even gets there! And the graphics are pretty good to! If you like having chill bumps, youll have them the whole time playing it. I Recommend it!

https:\/\www.youtube.com\/watch?v=MOYCT8tZ0W4. "Whispers" contains nothing more than short murmurs of what could be great, but falls flat.

Let me keep this simple, short, and to the point:

After driving your motorboat through the corn field, you end up at a house where lanterns never burn out, and the only way into a house is with an axe.

What follows is bad English (though not terrible), coupled with a fairly convincing old home, complete with unsettling atmosphere, and an intriguing groundwork for a full bodied (pun-intended) indie horror title.

What it doesn't deliver, however, is anything beyond that.

Do I recommend "Whispers"? No. sadly not.

Look up some Let's Plays and you'll see why; no point in trying to play it, you'll be inundated with crashes more common than the plague.

The devs tried, but, as I stated, they fell flat in delivering much of what I was expecting...

And now for me to go find something else to talk about~:). It is quite glitchy, I would recommend it, it is quite fun, but the amount of glitches was just a little too much for me to do so. You can find the glitches while I was streaming here:

https:\/\www.youtube.com\/watch?v=kxLVLPfonvI

Just a suggestion to the developer, change the aim down with the gun to mouse 2 on click, not on mouse down.

30 minute game that went to 1 hour and 20 minutes just because of how many times I had to redo things, how many times the game crashed.

Would be a great game if it is just a little more polished.

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